

**ACADEMIC REGULATIONS
COURSE STRUCTURE
AND
DETAILED SYLLABUS
(MR13 Regulations)**

For

M.Tech. (Computer Science and Engineering)
(Applicable for the batches admitted from academic year 2013-14)



**Department of Computer Science and Engineering
MALLA REDDY ENGINEERING COLLEGE
(Autonomous)**

Maisammaguda, Dulapally (post & via Kompally), Secunderabsd-500 100

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MALLA REDDY ENGINEERING COLLEGE (AUTONOMOUS)

Maisammaguda, Dhulapally (Post via. Kompally), Secunderabad – 500100

ACADEMIC REGULATIONS MR 13 FOR M. TECH. (REGULAR) DEGREE COURSE

(Effective for the students admitted into first year from the academic year 2013-2014)

The M.Tech Degree of Malla Reddy Engineering College, Hyderabad shall be conferred on candidates by the Jawaharlal Nehru Technological University Hyderabad (JNTUH), Hyderabad who are admitted to the program and fulfill all the requirements for the award of the Degree.

1.0 ELIGIBILITY FOR ADMISSIONS

Admission to the above program shall be made subject to the eligibility, qualifications and Specialization as prescribed by the university/college from time to time.

Admissions shall be made on the basis of merit/rank obtained by the qualifying candidate at an Entrance Test conducted by the University/college or on the basis of any other order of merit approved by the University/college (say **PGECET/GATE**) subject to reservations as laid down by the Government from time to time.

2.0 AWARD OF M. TECH. DEGREE

- 2.1 A student shall be declared eligible for the award of the M. Tech. Degree, if he pursues a course of study in not less than two and not more than four academic years. However, he is permitted to write the examinations for two more years after four academic years of course work.
- 2.2 A student, who fails to fulfill all the academic requirements for the award of the degree within four Academic years from the year of his admission, shall forfeit his seat in M. Tech. course.
- 2.3 The student shall register for all 88 credits and secure all the 88 credits.
- 2.4 The minimum instruction days in each semester are 90.

3.0 A. COURSES OF STUDY

The following specializations are offered at present for the M. Tech. course of study.

1. Advanced Manufacturing Systems(AMS) - Shift II
2. Computer Science(CS) - Shift I
3. Computer Science and Engineering(CSE) - Shift I & II
4. Control Engineering(CE) - Shift I
5. Control Systems(CS) - Shift I & II
6. Digital Systems and Computer Electronics(DSCE) - Shift I & II
7. Embedded Systems(ES) - Shift I
8. Geotechnical Engineering(GTE) - Shift I
9. Power Electronics and Electrical Drives(PEED) - Shift II
10. Structural Engineering(SE) - Shift I
11. Transportation Engineering(TE) - Shift II
12. Thermal Engineering(THE) - Shift I
13. VLSI System Design(VLSI ED) - Shift I

3.0 **B. Departments offering M. Tech. Programmes with specializations are noted below:**

Civil Engineering Department.	1. Structural Engineering(SE) 2. Transportation Engineering(TE) 3. Geotechnical Engineering(GTE)
Computer Science & Engineering Department	1. Computer Science(CS) 2. Computer Science and Engineering(CSE)
Electrical & Electronics Engineering Department	1. Control Systems(CS) 2. Control Engineering(CE) 3. Power Electronics and Electrical Drives(PEED)
Electronics & Communication Engineering Department	1. Digital Systems and Computer Electronics(DSCE) 2. VLSI System Design(VLSI SD) 3. Embedded Systems(ES)
Mechanical Engineering Department	1. Thermal Engineering(THE) 2. Advanced Manufacturing Systems(AMS)

4.0 **ATTENDANCE**

The programs are offered on a unit basis with each subject being considered a unit.

- 4.1 A student shall be eligible to write University examinations if he acquires a minimum of 75% of attendance in aggregate of all the subjects.
- 4.2 Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in each semester shall be granted by the College Academic Committee.
- 4.3 Shortage of Attendance below 65% in aggregate shall not be condoned.
- 4.4 Students whose shortage of attendance is not condoned in any semester are not eligible to write their end semester examination of that class and their registration shall stand cancelled.
- 4.5 A prescribed fee shall be payable towards condonation of shortage of attendance.
- 4.6 A student shall not be promoted to the next semester unless he satisfies the attendance requirement of the present semester, as applicable. They may seek readmission into that semester when offered next. If any candidate fulfills the attendance requirement in the present semester, he shall not be eligible for readmission into the same class.
- 4.7 A student shall not be promoted to the next semester unless he satisfies the attendance requirements of the previous semester including the days of attendance in sports, games, NCC and NSS activities.

5.0 **EVALUATION**

The performance of the candidate in each semester shall be evaluated subject-wise, with a maximum of 100 marks for theory and 100 marks for practicals, on the basis of Internal Evaluation and End Semester Examination.

- 5.1 For the theory subjects 75 marks shall be awarded based on the performance in the End Semester Examination and 25 marks shall be awarded based on the Internal Evaluation. The internal evaluation shall be made based on the **average** of the marks secured in the two Mid Term-Examinations conducted-one in the middle of the Semester and the other immediately after the completion of instruction. Each mid term examination shall be conducted for a total duration of 120 minutes with Part A as one question to be answered out of two questions, which carries 10 marks and Part B with 3 questions to be answered out of 5 questions each question for 5 marks. If any candidate is absent for any subject of a mid -term examination, an additional exam will be conducted in the deserving cases based on the recommendations of the College Academic Committee. End semester examination is conducted for 75 marks with 5 questions to be answered out of 8 questions, each question carries 15 marks.
- 5.2 For practical subjects, 75 marks shall be awarded based on the performance in the End Semester Examinations and 25 marks shall be awarded based on the day-to-day performance as Internal Marks.
- 5.3 There shall be two seminar presentations during I year I semester and II semester. For seminar, a student under the supervision of a faculty member, shall collect the literature on a topic and critically review the literature and submit it to the department in a report form and shall make an oral presentation before the Departmental Academic Committee consisting of Head of the Department, Supervisor and two other senior faculty members of the department. For each Seminar there will be only internal evaluation of 50 marks. A candidate has to secure a minimum of 50% of marks to be declared successful.

- 5.4 There shall be a Comprehensive Viva-Voce in II year I Semester. The Comprehensive Viva-Voce will be conducted by a Committee consisting of Head of the Department and two Senior Faculty members of the Department. The Comprehensive Viva-Voce is intended to assess the students' understanding of various subjects he has studied during the M. Tech. course of study. The Comprehensive Viva-Voce is evaluated for 100 marks by the Committee. There are no internal marks for the Comprehensive Viva-Voce.
- 5.5 A candidate shall be deemed to have secured the minimum academic requirement in a subject if he secures a minimum of 40% of marks in the End semester Examination and a minimum aggregate of 50% of the total marks in the End Semester Examination and Internal Evaluation taken together.
- 5.6 In case the candidate does not secure the minimum academic requirement in any subject (as specified in 5.5) he has to reappear for the End semester Examination in that subject. A candidate shall be given one chance to re-register for each subject provided the internal marks secured by a candidate are less than 50% and so has failed in the end examination. In such a case, the candidate must re-register for the subject(s) and secure the required minimum attendance. The candidate's attendance in the re-registered subject(s) shall be calculated separately to decide upon his eligibility for writing the end examination in those subject(s). In the event of the student taking another chance, his internal marks and end examination marks obtained in the previous attempt stand cancelled.
- 5.7 Laboratory examination for M. Tech. courses must be conducted with two Examiners, one of them being the Laboratory Class Teacher and the second examiner shall be another Laboratory Teacher.

6.0 EVALUATION OF PROJECT/DISSERTATION WORK

Every candidate shall be required to submit a thesis or dissertation after taking up a topic approved by the Project Review Committee(PRC).

- 6.1 A Project Review Committee shall be constituted with Principal as chair person, Head of the Department, Coordinator, Supervisor and two other senior faculty members.
- 6.2 Registration of Project Work: A candidate is permitted to register for the project work after satisfying the attendance requirement of all the subjects (theory and practical subjects).
- 6.3 After satisfying 6.2, a candidate has to submit, in consultation with his project supervisor, the title, objective and plan of action of his project work to the Departmental Academic Committee for its approval. Only after obtaining the approval of the Departmental Academic Committee can the student initiate the Project work. Departmental Committee(DAC) Consists of Head of the Department as Chairman, along with two Senior Professors and few subject experts too.
- 6.4 If a candidate wishes to change his supervisor or topic of the project he can do so with approval of Departmental Committee. However, the Departmental Committee shall examine whether the change of topic/supervisor leads to a major change of his initial plans of project proposal. If yes, his date of registration for the project work starts from the date of change of topic as the case may be.
- 6.5 Candidate shall submit status report (in a bound-form) in two stages at least with a gap of 3 months between them.
- 6.6 The work on the project shall be initiated in the beginning of the second year and the duration of the project is for two semesters. A candidate is permitted to submit Project Thesis only after successful completion of theory and practical course with the approval of PRC not earlier than 40 weeks from the date of registration of the project work. For the approval of PRC the candidate shall submit the draft copy of thesis to the Principal (through Head of the Department) and shall make an oral presentation/demonstration before the PRC.
- 6.7 Three copies of the Project Thesis certified by the supervisor shall be submitted to the College/ Institute.
- 6.8 The thesis shall be adjudicated by one examiner selected by the College. For this, Head of the Department shall submit a panel of 3 examiners to the Chief Controller of Examinations of the College, who are eminent in that field with the help of the concerned guide and Head of the department.
- 6.9 If the report of the examiner is not favorable, the candidate shall revise and resubmit the Thesis, in the time frame as described by PRC. If the report of the examiner is unfavorable again, the thesis shall be summarily rejected.
- 6.10 If the report of the examiner is favourable, Viva-Voce examination shall be conducted by a board consisting of the Supervisor, Head of the Department and the examiner who adjudicated the Thesis. The Board shall jointly report the candidate's work as one of the following:
 - A. Excellent
 - B. Good
 - C. Satisfactory
 - D. Unsatisfactory

The Head of the Department shall coordinate and make arrangements for the conduct of Viva- Voce examination.

If the report of the viva-voce is unsatisfactory, the candidate will retake the viva-voce examination after three months. If he fails to get a satisfactory report at the second Viva-Voce examination, he will not be eligible for the award of the degree unless he is asked to revise and resubmit by the Board.

7.0 AWARD OF DEGREE AND CLASS

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of M. Tech. Degree he shall be placed in one of the following four classes:

Class Awarded	% of marks to be secured
First Class with Distinction	70% and above
First Class	Below 70 but not less than 60%
Second Class	Below 60% but not less than 50%
Pass Class	Below 50% but not less than 40%

The marks in internal evaluation and end examination shall be shown separately in the memorandum of marks.

8.0 WITH-HOLDING OF RESULTS

If the candidate has not paid any dues to the university or if any case of in-discipline is pending against him, the result of the candidate will be withheld and he will not be allowed into the next higher semester. The issue of the degree is liable to be withheld in such cases.

9.0 TRANSITORY REGULATIONS

- 9.1 Discontinued, detained or failed candidates are eligible for admission to two earlier or equivalent subjects at a time as and when offered.
- 9.2 The candidate who fails in any subject will be given two chances to pass the same subject: otherwise, he has to identify an equivalent subject as per MR13 academic regulations.

10.0 GENERAL

- 10.1 The academic regulations should be read as a whole for purpose of any interpretation.
- 10.2 In case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Principal is final.
- 10.3 The College may change or amend the academic regulations and syllabus at any time and the changes and amendments made shall be applicable to all the students with effect from the date notified by the College.
- 10.4 Wherever the word he, him or his occur, it will also include she, her and hers.
- 10.5 Wherever the word 'Subject' occurs in the above regulations, it implies the 'Theory Subject' and 'Practical Subject' or 'Lab'.
- 10.5 Transfers not allowed among group colleges.

MALPRACTICES RULES
DISCIPLINARY ACTION FOR / IMPROPER CONDUCT IN EXAMINATIONS

	Nature of Malpractices/Improper conduct	Punishment
	If the candidate:	
1. (a)	Possesses or keeps accessible in examination hall, any paper, note book, programmable calculators, Cell phones, pager, palm computers or any other form of material concerned with or related to the subject of the examination (theory or practical) in which he is appearing but has not made use of (material shall include any mark son the body of the candidate which can be used as an aid in the subject of the examination)	Expulsion from the examination hall and cancellation of the performance in that subject only.
(b)	Gives assistance or guidance or receives it from any other candidate orally or by any other body language methods or communicates through cell phones with any candidate or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that subject only of all the candidates involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2	Has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the subject of the examination (theory or practical) in which the candidate is appearing.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the subjects of that Semester/year. The Hall Ticket of the candidate is to be cancelled and sent to the University.
3	Impersonates any other candidate in connection with the examination.	The candidate who has impersonated shall be expelled from examination hall. The candidate is also debarred and forfeits the seat. The performance of the original candidate who has been impersonated, shall be cancelled in all the subjects of the examination (including practicals and project work) already appeared and shallot be allowed to appear for examinations of the remaining subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the candidate is subject tithe academic regulations in connection with forfeiture of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.
4	Smuggles in the Answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
5	Uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that subject

6	Refuses to obey the orders of the Chief Superintendent/Assistant –Superintendent / any officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a walk out or instigates others to walk out, or threatens the officer-in charge or any person on duty in or outside the examination hall of any injury to the person or to any of his relations whether by words, either spoken or written or by signs or by visible representation, assaults the officer-incharge,or any person on duty in or outside the examination hall or any of his relations, or indulges in any other act of misconduct or mischief which result in damage to or destruction of property in the examination hall or any part of the College campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in that subject and all other subjects the candidate(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The candidates also are debarred and forfeit their seats. In case of outsiders, they will be handed over to the police and a police cases registered against them.
7	Leaves the exam hall taking away answer script or intentionally tears of the script or any part thereof inside or outside the examination hall.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
8	Possess any lethal weapon or firearm in the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat.
9	If student of the college, who is not a candidate for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6 to 8.	Student of the colleges expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat. Person(s) who do not belong to the College will be handed over to police and, a police case will be registered against them.
10	Comes in a drunken condition to the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year.
11	Copying detected on the basis of internal evidence, such as, during valuation or during special scrutiny.	Cancellation of the performance in that subject and all other subjects the candidate has appeared including practical examinations and project work of that semester/year examinations.
12	If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the University for further action toward suitable punishment.	

Malpractices identified by squad or special invigilators

1. Punishments to the candidates as per the above guidelines.
2. Punishment for institutions: (if the squad reports that the college is also involved in encouraging malpractices)
 - (i) A show cause notice shall be issued to the college.
 - (ii) Impose a suitable fine on the college.
 - (iii) Shifting the examination centre from the college to another college for a specific period of not less than one year.

Malla Reddy Engineering College (Autonomous)

M. Tech. (Computer Science and Engineering)

R13 - Course Structure and Syllabus

I Year I Semester

Code	Group	Subject	L	T	P/D	C
MR135101		Advanced Data Structures and Algorithms	3	1	0	3
MR135102		Computer System Design	3	1	0	3
MR135103		Advanced Operating Systems	3	1	0	3
MR135104		Distributed Systems	3	1	0	3
MR135105	Elective -I	Software Process and Project Management	3	1	0	3
MR135106		Natural Language Processing				
MR135107		Pattern Recognition				
MR135108	Elective -II	Machine Learning	3	1	0	3
MR135109		Parallel and Distributed Algorithms				
MR135110		Software Architecture and Design Patterns				
MR135111	Lab	Advanced Data Structures and Algorithms Lab	0	0	3	2
MR135112		Seminar	-		-	2
		Total	18		3	22

I Year II Semester

Code	Group	Subject	L	T	T/P/D	C
MR135113		Advanced Computer Network Programming	3	1	0	3
MR135114		Advanced Database Systems	3	1	0	3
MR135115		Web Services and Service Oriented Architecture	3	1	0	3
MR135116		Grid and Cloud Computing	3	1	0	3
MR135117	Elective -III	Advanced Data Mining	3	1	0	3
MR135118		Storage Area Networks				
MR135119		Database Security				
MR135120	Elective -IV	Semantic Web and Social Networks	3	1	0	3
MR135121		Wireless Networks and Mobile Computing				
MR135122		Information Retrieval Systems				
MR135123	Lab	Web Services Lab	0	0	3	2
MR135124		Seminar	-	-	-	2
		Total	18		3	22

II Year I & II Semester

Code	Group	Subject	L	T/P/D	C
MR135125		Comprehensive Viva	-	-	4
MR135126		Project Work & Seminar	-	-	40
		Total	-	3	44

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

ADVANCED DATA STRUCTURES AND ALGORITHM

Objectives:

- The fundamental design, analysis, and implementation of basic data structures.
- Basic concepts in the specification and analysis of programs.
- Principles for good program design, especially the uses of data abstraction.
- Significance of algorithms in the computer field
- Various aspects of algorithm development
- Qualities of a good solution.
-

UNIT I

Algorithms, Performance analysis- time complexity and space complexity, Asymptotic Notation-Big Oh, Omega and Theta notations, Complexity Analysis Examples. Data structures-Linear and nonlinear data structures, ADT concept, Linear List ADT, Array representation, Linked representation, Vector representation, singly linked lists - insertion, deletion, search operations, doubly linked lists-insertion, deletion operations, circular lists. Representation of single, two dimensional arrays, Sparse matrices and their representation.

UNIT II

Stack and Queue ADTs, array and linked list representations, infix to postfix conversion using stack, implementation of recursion, Circular queue-insertion and deletion, Dequeue ADT, array and linked list representations, Priority queue ADT, implementation using Heaps, Insertion into a Max Heap, Deletion from a Max Heap, java.util package-Array List, Linked List, Vector classes, Stacks and Queues in java.util, Iterators in java.util.

UNIT III

Searching-Linear and binary search methods, Hashing-Hash functions, Collision Resolution methods-Open Addressing, Chaining, Hashing in java.util-HashMap,HashSet, Hash table. Sorting -Bubble sort, Insertion sort, Quick sort, Merge sort, Heap sort, Radix sort, comparison of sorting methods.

UNIT IV

Trees- Ordinary and Binary trees terminology, Properties of Binary trees, Binary tree ADT, representations, recursive and non-recursive traversals, Java code for traversals, Threaded binary trees. Graphs-Graphs terminology, Graph ADT, representations, graph traversals/search methods-dfs and bfs, Java code for graph traversals, Applications of Graphs-Minimum cost spanning tree using Kruskal's algorithm, Dijkstra's algorithm for Single Source Shortest Path Problem.

UNIT V

Search trees- Binary search tree-Binary search tree ADT, insertion, deletion and searching operations, Balanced search trees, AVL trees-Definition and examples only, Red Black trees – Definition and examples only, B-Trees-definition, insertion and searching operations, Trees in java.util- Tree Set, Tree Map Classes, Tries(examples only),Comparison of Search trees. Text compression-Huffman coding and decoding, Pattern matching-KMP algorithm.

TEXT BOOKS:

1. Data structures, Algorithms and Applications in Java, S.Sahni, Universities Press.
2. Data structures and Algorithms in Java, Adam Drozdek, 3rd edition, Cengage Learning.
3. Data structures and Algorithm Analysis in Java, M.A.Weiss, 2nd edition, Addison-Wesley (Pearson Education).

REFERENCE BOOKS:

1. Java for Programmers, Deitel and Deitel, Pearson education.
2. Data structures and Algorithms in Java, R.Lafore, Pearson education.
3. Java: The Complete Reference, 8th editon, Herbert Schildt, TMH.
4. Data structures and Algorithms in Java, M.T.Goodrich, R.Tomassia, 3rd edition, Wiley India Edition.
5. Data structures and the Java Collection Frame work,W.J.Collins, Mc Graw Hill.
6. Classic Data structures in Java, T.Budd, Addison-Wesley (Pearson Education).
7. Data structures with Java, Ford and Topp, Pearson Education.
8. Data structures using Java, D.S.Malik and P.S.Nair, Cengage learning.
9. Data structures with Java, J.R.Hubbard and A.Huray, PHI Pvt. Ltd.
10. Data structures and Software Development in an Object-Oriented Domain, J.P.Tremblay and G.A.Cheston, Java edition, Pearson Education.

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

COMPUTER SYSTEM DESIGN

Objectives:

- To apply the fundamentals of Computer Systems Design and IT in devising IT solutions.
- To Design, simulate, and analyze digital hardware.
- To Interface between basic hardware and software computing systems.
- To Simulate and evaluate different computing architectures.

UNIT I

Computer structure – hardware, software, system software, Von-Neumann architecture – case study. IA -32 Pentium: registers and addressing, instructions, assembly language, program flow control, logic and shift/rotate instructions, multiply, divide MMX, SIMD instructions, I/O operations, subroutines. Input/output organization, interrupts, DMA, Buses, Interface circuits, I/O interfaces, device drivers in windows, interrupt handlers

UNIT II

Processing Unit: Execution of a complete instruction, multiple bus organization, hardwired control, micro programmed control.

Pipelining: data hazards, instruction hazards, influence on instruction sets, data path & control consideration, and RISC architecture introduction.

UNIT III

Memory: types and hierarchy, model level organization, cache memory, performance considerations, mapping, virtual memory, swapping, paging, segmentation, replacement policies.

UNIT IV

Processes and Threads: processes, threads, inter process communication, classical IPC problems, Deadlocks.

UNIT – V

File system: Files, directories, Implementation, Unix file system

Security: Threats, intruders, accident data loss, basics of cryptography, user authentication.

TEXT BOOKS:

1. Computer Organization – Car Hamacher, Zvonks Vranesic, SafeaZaky, Vth Edition, McGraw Hill.
2. Modern Operating Systems, Andrew S Tanenbaum 2nd edition Pearson/PHI

REFERENCE BOOKS:

1. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson /PHI
2. Morris Mano- Computer System Architecture –3rd Edition-Pearson Education.
3. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition,
John Wiley
4. Operating Systems – Internals and Design Principles Stallings, Fifth Edition–2005, Pearson
Education/PHI

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

ADVANCED OPERATING SYSTEMS

Objectives:

- To understand main components of Real time Operating system and their working
- To study the operations performed by OS as a resource manager
- To understand the scheduling policies of DOS
- To implement the working principles of OS
- To study different OS and compare their features

UNIT I

Real-time operating systems: Design issues, principles and case study.

UNIT II

Distributed operating system: Design issues, features and principles of working, case study.

UNIT III

Network operating system: Design issues, working principles and characteristic features, case study.

UNIT IV

Kernel development: Issues and development principles, case study.

UNIT V

Protection, privacy, access control and security issues, solutions.

TEXT BOOKS:

1. A. Silberschatz - Applied Operating System Concepts, Wiley, 2000.
2. Lubemir F Bic and Alan C. Shaw - Operating System Principles, Pearson Education, 2003.

REFERENCE BOOKS:

1. Operating Systems : Internal and Design Principles - Stallings, 6th ed., PE.
2. Modern Operating Systems, Andrew S Tanenbaum 3rd ed., PE.
3. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th ed., John Wiley
4. UNIX User Guide – Ritchie & Yates.
5. UNIX Network Programming - W.Richard Stevens ,1998, PHI.
6. The UNIX Programming Environment – Kernighan & Pike, PE.

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

DISTRIBUTED SYSTEMS

Objectives:

- To explain what a distributed system is, why you would design a system as a distributed system, and what the desired properties of such systems are;
- To list the principles underlying the functioning of distributed systems, describe the problems and challenges associated with these principles, and evaluate the effectiveness and shortcomings of their solutions;
- To recognize how the principles are applied in contemporary distributed systems, explain how they affect the software design, and be able to identify features and design decisions that may cause problems;
- To design a distributed system that fulfills requirements with regards to key distributed systems properties (such as scalability, transparency, etc.), be able to recognize when this is not possible, and explain why;
- To build distributed system software using basic OS mechanisms as well as higher-level middleware and languages.

UNIT I

Characterization of Distributed Systems- Introduction, Examples of Distributed systems, Resource sharing and web, challenges, System models- Introduction, Architectural and Fundamental models, Networking and Internetworking, Interprocess Communication. Distributed objects and Remote Invocation-Introduction, Communication between distributed objects, RPC, Events and notifications, Case study-Java RMI.

UNIT II

Operating System Support- Introduction, OS layer, Protection, Processes and Threads, Communication and Invocation, Operating system architecture, Distributed File Systems-Introduction, File Service architecture, case study- SUN network file systems. Name Services-Introduction, Name Services and the Domain Name System, Case study of the Global Name Service, Case study of the X.500 Directory Service.

UNIT III

Peer to Peer Systems-Introduction, Napster and its legacy, Peer to Peer middleware, Routing overlays, Overlay case studies-Pastry, Tapestry, Application case studies-Squirrel, OceanStore. Time and Global States-Introduction, Clocks, events and Process states, Synchronizing physical clocks, logical time and logical clocks, global states, distributed debugging. Coordination and Agreement - Introduction, Distributed mutual exclusion, Elections, Multicast communication, consensus and related problems.

UNIT IV

Transactions and Concurrency control - Introduction, Transactions, Nested Transactions, Locks, Optimistic concurrency control, Timestamp ordering, Comparison of methods for concurrency controls. Distributed

Transactions - Introduction, Flat and Nested Distributed Transactions, Atomic commit protocols, Concurrency control in distributed transactions, Distributed deadlocks, Transaction recovery, Replication-Introduction, System model and group communication, Fault tolerant services, Transactions with replicated data.

UNIT V

Security - Introduction, Overview of Security techniques, Cryptographic algorithms, Digital signatures, Case studies-Kerberos, TLS, 802.11 WiFi. Distributed shared memory, Design and Implementation issues, Sequential consistency and Ivy case study, Release consistency and Munin case study, other consistency models, CORBA case study- Introduction, CORBA RMI, CORBA Services.

TEXT BOOKS

1. Distributed Systems Concepts and Design, G Coulouris, J Dollimore and T Kindberg, Fourth Edition, Pearson Education.
2. Distributed Systems, S.Ghosh, Chapman & Hall/CRC, Taylor & Francis Group, 2010.

REFERENCE BOOKS:

1. Distributed Computing, S.Mahajan and S.Shah, Oxford University Press.
2. Distributed Operating Systems Concepts and Design, Pradeep K.Sinha, PHI.
3. Advanced Concepts in Operating Systems, M Singhal, N G Shivarathri, Tata McGraw-Hill Edition.
4. Reliable Distributed Systems, K.P.Birman, Springer.
5. Distributed Systems – Principles and Paradigms, A.S. Tanenbaum and M.V. Steen, Pearson Education.
6. Distributed Operating Systems and Algorithm Analysis, R.Chow, T.Johnson, Pearson.
7. Distributed Operating Systems, A.S.Tanenbaum, Pearson education.
8. Distributed Computing, Principles, Algorithms and Systems, Ajay D. Kshemakalyani & Mukesh Singhal, Cambridge, rp 2010

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M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

SOFTWARE PROCESS AND PROJECT MANAGEMENT
(ELECTIVE – I)

Objectives:

- Describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project.
- Compare and differentiate organization structures and project structures.
- Implement a project to manage project schedule, expenses and resources with the application of suitable project management tools.

UNIT I

Software Process Maturity

Software maturity Framework, Principles of Software Process Change, Software Process Assessment, The Initial Process, The Repeatable Process, The Defined Process, The Managed Process, The Optimizing Process.

Process Reference Models

Capability Maturity Model (CMM), CMMI, PCMM, PSP, TSP.

UNIT II

Software Project Management Renaissance

Conventional Software Management, Evolution of Software Economics, Improving Software Economics, The old way and the new way.

Life-Cycle Phases and Process artifacts

Engineering and Production stages, inception phase, elaboration phase, construction phase, transition phase, artifact sets, management artifacts, engineering artifacts and pragmatic artifacts, model based software architectures.

UNIT III

Workflows and Checkpoints of process

Software process workflows, Iteration workflows, Major milestones, Minor milestones, Periodic status assessments.

Process Planning

Work breakdown structures, Planning guidelines, cost and schedule estimating process, iteration planning process, Pragmatic planning.

UNIT IV

Project Organizations

Line-of- business organizations, project organizations, evolution of organizations, process automation.

Project Control and process instrumentation

The seven core metrics, management indicators, quality indicators, life-cycle expectations, Pragmatic software metrics, and metrics automation.

UNIT V

CCPDS-R Case Study and Future Software Project Management Practices

Modern Project Profiles, Next-Generation software Economics, Modern Process Transitions.

TEXT BOOKS:

1. Managing the Software Process, *Watts S. Humphrey*, Pearson Education.
2. Software Project Management, *Walker Royce*, Pearson Education.

REFERENCE BOOKS:

1. Effective Project Management: Traditional, Agile, Extreme, Robert Wysocki, Sixth edition, Wiley India, rp2011.
2. An Introduction to the Team Software Process, Watts S. Humphrey, Pearson Education, 2000
3. Process Improvement essentials, James R. Persse, O'Reilly, 2006
3. Software Project Management, Bob Hughes & Mike Cotterell, fourth edition, TMH, 2006
4. Applied Software Project Management, Andrew Stellman & Jennifer Greene, O'Reilly, 2006.
5. Head First PMP, Jennifer Greene & Andrew Stellman, O'Reilly, 2007
6. Software Engineering Project Managent, Richard H. Thayer & Edward Yourdon, 2nd edition, Wiley India, 2004.
7. The Art of Project Management, Scott Berkun, SPD, O'Reilly, 2011.
8. Applied Software Project Management, Andrew Stellman & Jennifer Greene, SPD, O'Reilly, rp2011.
9. Agile Project Management, Jim Highsmith, Pearson education, 2004.

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M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

NATURAL LANGUAGE PROCESSING
(ELECTIVE-I)

Objectives:

- To acquire basic understanding of linguistic concepts and natural language complexity, variability.
- To acquire basic understanding of machine learning techniques as applied to language.
- To implement N-grams Models.

UNIT I

Introduction and Overview What is Natural Language Processing, hands-on demonstrations .Ambiguity and uncertainty in language. The Turing test.**Regular Expressions** Chomsky hierarchy, regular languages, and their limitations. Finite-state automata. Practical regular expressions for finding and counting language phenomena. A little morphology. Exploring a large corpus with regex tools. **Programming in Python** An introduction to programming in Python. Variables, numbers, strings, arrays, dictionaries, conditionals, iteration. The NLTK (Natural Language Toolkit) **String Edit Distance and Alignment** Key algorithmic tool: dynamic programming, a simple example, use in optimal alignment of sequences. String edit operations, edit distance, and examples of use in spelling correction, and machine translation.

UNIT II

Context Free Grammars Constituency, CFG definition, use and limitations. Chomsky Normal Form. Top-down parsing, bottom-up parsing, and the problems with each. The desirability of combining evidence from both directions **Non-probabilistic Parsing** Efficient CFG parsing with CYK, another dynamic programming algorithms. Early parser. Designing a little grammar, and parsing with it on some test data. **Probability** Introduction to probability theory Joint and conditional probability, marginal, independence, Bayes rule, combining evidence. Examples of applications in natural language. **Information Theory** The "Shannon game"--motivated by language! Entropy, cross entropy, information gain. Its application to some language phenomena.

UNIT III

Language modeling and Naive Bayes

Probabilistic language modeling and its applications. Markov models. N-grams. Estimating the probability of a word, and smoothing. Generative models of language. Part of Speech Tagging and Hidden Markov Models, Viterbi Algorithm for Finding Most Likely HMM Path Dynamic programming with Hidden Markov Models, and its use for part-of-speech tagging, Chinese word segmentation, prosody, information extraction, etc.

UNIT IV

Probabilistic Context Free Grammars

Weighted context free grammars. Weighted CYK. Pruning and beam search.

Parsing with PCFGs

A tree bank and what it takes to create one. The probabilistic version of CYK. Also: How do humans parse? Experiments with eye-tracking. Modern parsers.

Maximum Entropy Classifiers

The maximum entropy principle and its relation to maximum likelihood. Maximum entropy classifiers and their application to document classification, sentence segmentation, and other language tasks

UNIT V

Maximum Entropy Markov Models & Conditional Random Fields

Part-of-speech tagging, noun-phrase segmentation and information extraction models that combine maximum entropy and finite-state machines. State-of-the-art models for NLP. **Lexical Semantics** Mathematics of Multinomial and Dirichlet distributions, Dirichlet as a smoothing for multinomials

Information Extraction & Reference Resolution- Various methods, including HMMs. Models of anaphora resolution. Machine learning methods for co reference.

TEXT BOOKS:

1. "Speech and Language Processing": Jurafsky and Martin, Prentice Hall
2. "Statistical Natural Language Processing"- Manning and Schutze, MIT Press
3. "Natural Language Understanding". James Allen. The Benajmins/Cummings Publishing Company

REFERENCES BOOKS:

1. Cover, T. M. and J. A. Thomas: Elements of Information Theory. Wiley.
2. Charniak, E.: Statistical Language Learning. The MIT Press.
3. Jelinek, F.: Statistical Methods for Speech Recognition. The MIT Press.
4. Lutz and Ascher - "Learning Python", O'Reilly

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M.Tech. CSE -I Sem
I Year I Sem

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PATTERN RECOGNITION

(ELECTIVE – I)

Objectives:

- To implement pattern recognition and machine learning theories
- To design and implement certain important pattern recognition techniques
- To apply the pattern recognition theories to applications of interest
- To implement the entropy minimization, clustering transformation and feature ordering.

UNIT I

INTRODUCTION - Basic concepts, Applications, Fundamental problems in pattern Recognition system design, Design concepts and methodologies, Examples of Automatic Pattern recognition systems, Simple pattern recognition model

DECISION AND DISTANCE FUNCTIONS - Linear and generalized decision functions, Pattern space and weight space, Geometrical properties, implementations of decision functions, Minimum-distance pattern classifications.

UNIT II

PROBABILITY - Probability of events: Random variables, Joint distributions and densities, Movements of random variables, Estimation of parameter from samples.

STATISTICAL DECISION MAKING - Introduction, Baye's theorem, Multiple features, Conditionally independent features, Decision boundaries, Unequal cost of error, estimation of error rates, the leaving-one-out-techniques, characteristic curves, estimating the composition of populations. Baye's classifier for normal patterns.

UNIT III

NON PARAMETRIC DECISION MAKING - Introduction, histogram, kernel and window estimation, nearest neighbour classification techniques. Adaptive decision boundaries, adaptive discriminate functions, Minimum squared error discriminate functions, choosing a decision making techniques.

CLUSTERING AND PARTITIONING - Hierarchical Clustering: Introduction, agglomerative clustering algorithm, the single-linkage, complete-linkage and average-linkage algorithm. Ward's method Partition clustering-Forg's algorithm, K-means's algorithm, Isodata algorithm.

UNIT IV

PATTERN PREPROCESSING AND FEATURE SELECTION:

Introduction, distance measures, clustering transformation and feature ordering, clustering in feature selection through entropy minimization, features selection through orthogonal expansion, binary feature selection.

UNIT V

SYNTACTIC PATTERN RECOGNITION & APPLICATION OF PATTERN RECOGNITION

Introduction, concepts from formal language theory, formulation of syntactic pattern recognition problem, syntactic pattern description, recognition grammars, automata as pattern recognizers, Application of pattern recognition techniques in bio-metric, facial recognition, IRIS scan, Finger prints, etc.

TEXT BOOKS:

1. Gose. Johnsonbaugh. Jost. "Pattern recognition and Image Analysis", PHI.
2. Tou. Rafael. Gonzalez. "Pattern Recognition Principle", Pearson Education

REFERENCE BOOK:

1. Richard Duda, Hart, David Stork, "Pattern Classification", John Wiley.
2. Digital Image Processing, M. Anji Reddy, Y. Hari Shankar, BS Publications.

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M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

MACHINE LEARNING
(ELECTIVE –II)

Objectives:

- To be able to formulate machine learning problems corresponding to different applications.
- To understand a range of machine learning algorithms along with their strengths and weaknesses.
- To understand the basic theory underlying machine learning.
- To be able to apply machine learning algorithms to solve problems of moderate complexity.
- To be able to read current research papers and understands the issues raised by current research.

UNIT I

INTRODUCTION - Well-posed learning problems, Designing a learning system, Perspectives and issues in machine learning.

Concept learning and the general to specific ordering – Introduction, A concept learning task, Concept learning as search, Find-S: finding a maximally specific hypothesis, Version spaces and the candidate elimination algorithm, Remarks on version spaces and candidate elimination, Inductive bias.

UNIT II

Decision Tree learning – Introduction, Decision tree representation, Appropriate problems for decision tree learning, The basic decision tree learning algorithm, Hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning.

Artificial Neural Networks – Introduction, Neural network representation, Appropriate problems for neural network learning, Perceptions, Multilayer networks and the back propagation algorithm, Remarks on the back propagation algorithm, An illustrative example face recognition Advanced topics in artificial neural networks

Evaluation Hypotheses – Motivation, Estimation hypothesis accuracy, Basics of sampling theory, A general approach for deriving confidence intervals, Difference in error of two hypotheses, Comparing learning algorithms

UNIT III

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum likelihood and least squared error hypotheses, Maximum likelihood hypotheses for predicting probabilities, Minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, An example learning to classify text, Bayesian belief networks The EM algorithm.

Computational learning theory – Introduction, Probability learning an approximately correct hypothesis, Sample complexity for Finite Hypothesis Space, Sample Complexity for infinite

Hypothesis Spaces, The mistake bound model of learning - **Instance-Based Learning**- Introduction, k -Nearest Neighbour Learning, Locally Weighted Regression, Radial Basis Functions, Case-Based Reasoning, Remarks on Lazy and Eager Learning.

Genetic Algorithms – Motivation, Genetic Algorithms, An illustrative Example, Hypothesis Space Search, Genetic Programming, Models of Evolution and Learning, Parallelizing Genetic Algorithms

UNIT IV

Learning Sets of Rules – Introduction, Sequential Covering Algorithms, Learning Rule Sets: Summary, Learning First Order Rules, Learning Sets of First Order Rules: FOIL, Induction as Inverted Deduction, Inverting Resolution

Analytical Learning - Introduction, Learning with Perfect Domain Theories: Prolog-EBG Remarks on Explanation-Based Learning, Explanation-Based Learning of Search Control Knowledge

UNIT V

Combining Inductive and Analytical Learning – Motivation, Inductive-Analytical Approaches to Learning, Using Prior Knowledge to Initialize the Hypothesis, Using Prior Knowledge to Alter the Search Objective, Using Prior Knowledge to Augment Search Operators, **Reinforcement Learning** – Introduction, The Learning Task, Q Learning, Non-Deterministic, Rewards and Actions, Temporal Difference Learning, Generalizing from Examples, Relationship to Dynamic Programming

TEXT BOOKS:

1. Machine Learning – Tom M. Mitchell, - MGH
2. Machine Learning: An Algorithmic Perspective, Stephen Marsland, Taylor & Francis (CRC)

REFERENCE BOOKS:

1. Machine Learning Methods in the Environmental Sciences, Neural Networks, William W Hsieh, Cambridge Univ Press.
2. Richard o. Duda, Peter E. Hart and David G. Stork, pattern classification, John Wiley & Sons Inc., 2001
3. Chris Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 1995

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M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
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PARALLEL AND DISTRIBUTED ALGORITHMS
(ELECTIVE –II)

Objectives:

- To learn parallel and distributed algorithms development techniques for shared memory and message passing models.
- To study the main classes of parallel algorithms.
- To study the complexity and correctness models for parallel algorithms.

UNIT-I

Basic Techniques, Parallel Computers for increase Computation speed, Parallel & Cluster Computing

UNIT-II

Message Passing Technique- Evaluating Parallel programs and debugging, Portioning and Divide and Conquer strategies examples

UNIT-III

Pipelining- Techniques computing platform, pipeline programs examples

UNIT-IV

Synchronous Computations, load balancing, distributed termination examples, programming with shared memory, shared memory multiprocessor constructs for specifying parallel sharing data parallel programming languages and constructs, open MP

UNIT-V

Distributed shared memory systems and programming achieving constant memory distributed shared memory programming primitives, algorithms – sorting and numerical algorithms.

TEXT BOOK:

1. Parallel Programming, Barry Wilkinson, Michael Allen, Pearson Education, 2nd Edition.

REFERENCE BOOK:

1. Introduction to Parallel algorithms by Jaja from Pearson, 1992.

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

SOFTWARE ARCHITECTURE AND DESIGN PATTERNS
(ELECTIVE –II)

Objectives:

- After completing this course, the student should be able to:
- To understand the concept of patterns and the Catalog.
- To discuss the Presentation tier design patterns and their affect on: sessions, client access, validation and consistency.
- To understand the variety of implemented bad practices related to the Business and Integration tiers.
- To highlight the evolution of patterns.
- To how to add functionality to designs while minimizing complexity
- To understand what design patterns really are, and are not
- To learn about specific design patterns.
- To learn how to use design patterns to keep code quality high without overdesign.

UNIT I

Envisioning Architecture

The Architecture Business Cycle, What is Software Architecture, Architectural patterns, reference models, reference architectures, architectural structures and views.

Creating an Architecture

Quality Attributes, Achieving qualities, Architectural styles and patterns, designing the Architecture, Documenting software architectures, Reconstructing Software Architecture.

UNIT II

Analyzing Architectures

Architecture Evaluation, Architecture design decision making, ATAM, CBAM.

Moving from one system to many

Software Product Lines, Building systems from off the shelf components, Software architecture in future.

UNIT III

Patterns

Pattern Description, Organizing catalogs, role in solving design problems, Selection and usage.

Creational and Structural patterns

Abstract factory, builder, factory method, prototype, singleton, adapter, bridge, composite, façade, flyweight.

UNIT IV

Behavioral patterns

Chain of responsibility, command, Interpreter, iterator, mediator, memento, observer, state, strategy, template method, visitor.

UNIT V

Case Studies

A-7E – A case study in utilizing architectural structures, The World Wide Web - a case study in interoperability, Air Traffic Control – a case study in designing for high availability, Celsius Tech – a case study in product line development.

TEXT BOOKS:

1. Software Architecture in Practice, second edition, Len Bass, Paul Clements & Rick Kazman, Pearson Education, 2003.
2. Design Patterns, Erich Gamma, Pearson Education, 1995.

REFERENCE BOOKS:

1. Beyond Software architecture, Luke Hohmann, Addison wesley, 2003.
2. Software architecture, David M. Dikel, David Kane and James R. Wilson, Prentice Hall PTR, 2001
3. Software Design, David Budgen, second edition, Pearson education, 2003
4. Head First Design patterns, Eric Freeman & Elisabeth Freeman, O'REILLY, 2007.
5. Design Patterns in Java, Steven John Metsker & William C. Wake, Pearson education, 2006
6. J2EE Patterns, Deepak Alur, John Crupi & Dan Malks, Pearson education, 2003.
7. Design Patterns in C#, Steven John metsker, Pearson education, 2004.
8. Pattern Oriented Software Architecture, F.Buschmann & others, John Wiley & Sons.

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M.Tech. CSE -I Sem
I Year I Sem

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ADVANCED DATA STRUCTURES AND ALGORITHMS LAB

Objectives:

- The fundamental design, analysis, and implementation of basic data structures.
- Basic concepts in the specification and analysis of programs.
- Principles for good program design, especially the uses of data abstraction.

Sample Problems on Data structures:

1. Write Java programs that use both recursive and non-recursive functions for implementing the following searching methods:
 - a) Linear search
 - b) Binary search
2. Write Java programs to implement the following using arrays and linked lists
 - a) List ADT
3. Write Java programs to implement the following using an array.
 - a) Stack ADT
 - b) Queue ADT
4. Write a Java program that reads an infix expression and converts the expression to postfix form. (Use stack ADT).
5. Write a Java program to implement circular queue ADT using an array.
6. Write a Java program that uses both a stack and a queue to test whether the given string is a palindrome or not.
7. Write Java programs to implement the following using a singly linked list.
 - a) Stack ADT
 - b) Queue ADT
8. Write Java programs to implement the deque (double ended queue) ADT using
 - a) Array
 - b) Singly linked list
 - c) Doubly linked list.
9. Write a Java program to implement priority queue ADT.
10. Write a Java program to perform the following operations:
 - a) Construct a binary search tree of elements.
 - b) Search for a key element in the above binary search tree.
 - c) Delete an element from the above binary search tree.
11. Write a Java program to implement all the functions of a dictionary (ADT) using Hashing.
12. Write a Java program to implement Dijkstra's algorithm for Single source shortest path problem.
13. Write Java programs that use recursive and non-recursive functions to traverse the given binary tree in
 - a) Preorder
 - b) In order
 - c) Post order.
14. Write Java programs for the implementation of bfs and dfs for a given graph.

15. Write Java programs for implementing the following sorting methods:
- a) Bubble sort d) Merge sort g) Binary tree sort
 - b) Insertion sort e) Heap sort
 - c) Quick sort f) Radix sort
16. Write a Java program to perform the following operations:
- a) Insertion into a B-tree b) Searching in a B-tree
17. Write a Java program that implements Kruskal's algorithm to generate minimum cost spanning tree.
18. Write a Java program that implements KMP algorithm for pattern matching.

REFERENCE BOOKS:

1. Data Structures and Algorithms in java, 3rd edition, A.Drozdek, Cengage Learning.
2. Data Structures with Java, J.R.Hubbard, 2nd edition, Schaum's Outlines, TMH.
3. Data Structures and algorithms in Java, 2nd Edition, R.Lafore, Pearson Education.
4. Data Structures using Java, D.S.Malik and P.S. Nair, Cengage Learning.
5. Data structures, Algorithms and Applications in java, 2nd Edition, S.Sahani, Universities Press.
6. Design and Analysis of Algorithms, P.H.Dave and H.B.Dave, Pearson education.
7. Data Structures and java collections frame work, W.J.Collins, Mc Graw Hill.
8. Java: the complete reference, 7th editon, Herbert Schildt, TMH.
9. Java for Programmers, P.J.Deitel and H.M.Deitel, Pearson education / Java: How to Program P.J.Deitel and H.M.Deitel , 8th edition, PHI.
10. Java Programming, D.S.Malik,Cengage Learning.
11. A Practical Guide to Data Structures and Algorithms using Java, S.Goldman & K.Goldman, Chapman & Hall/CRC, Taylor & Francis Group.

(Note: Use packages like `java.io`, `java.util`, etc)

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -II Sem
I Year I Sem

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ADVANCED COMPUTER NETWORK PROGRAMMING

Objectives:

Computer network programming involves writing computer programs that enable processes to communicate with each other across a computer network.

Network programming is client–server programming

Interprocess communication, even if it is bidirectional, cannot be implemented in a perfectly symmetric way: to establish a communication channel between two processes, one process must take the initiative, while the other is waiting for it. Therefore, network programming unavoidably assumes a client–server model: The process initiating the communication is a client, and the process waiting for the communication to be initiated is a server. The client and server processes together form a distributed system. In a peer-to-peer communication, the program can act both as a client and a server.

UNIT – I

Linux Utilities- File handling utilities, Security by file permissions, Process utilities, Disk utilities, Networking utilities, Filters, Text processing utilities and Backup utilities. Bourne again shell(bash) - Introduction, pipes and redirection, here documents, running a shell script, the shell as a programming language, shell meta characters, file name substitution, shell variables, command substitution, shell commands, the environment, quoting, test command, control structures, arithmetic in shell, shell script examples. Review of C programming concepts-arrays, strings (library functions), pointers, function pointers, structures, unions, libraries in C.

UNIT - II

Files- File Concept, File types File System Structure, Inodes, File Attributes, file I/O in C using system calls, kernel support for files, file status information-stat family, file and record locking-lockf and fcntl functions, file permissions- chmod, fchmod, file ownership-chown, lchown , fchown, links soft links and hard links – symlink, link, unlink. File and Directory management – Directory contents, Scanning Directories- Directory file APIs. Process- Process concept, Kernel support for process, process attributes, process control – process creation, replacing a process image, waiting for a process, process termination, zombie process, orphan process.

UNIT - III

Signals- Introduction to signals, Signal generation and handling, Kernel support for signals, Signal function, unreliable signals, reliable signals, kill, raise , alarm, pause, abort, sleep functions. Interprocess Communication - Introduction to IPC mechanisms, Pipes- creation, IPC between related processes using unnamed pipes, FIFOs-creation, IPC between unrelated processes using FIFOs(Named pipes), differences between unnamed and named

pipes, popen and pclose library functions, Introduction to message queues, semaphores and shared memory. Message Queues- Kernel support for messages, UNIX system V APIs for messages, client/server example. Semaphores-Kernel support for semaphores, UNIX system V APIs for semaphores.

UNIT – IV

Shared Memory- Kernel support for shared memory, UNIX system V APIs for shared memory,client/server example. Network IPC - Introduction to Unix Sockets, IPC over a network, Client-Server model ,Address formats(Unix domain and Internet domain), Socket system calls for Connection Oriented - Communication, Socket system calls for Connectionless-Communication, Example-Client/Server Programs- Single Server-Client connection, Multiple simultaneous clients, Socket options – stockpot, getsockopt, fcntl.

UNIT-V

Network Programming in Java-Network basics, TCP sockets, UDP sockets (datagram sockets), Server programs that can handle one connection at a time and multiple connections (using multithreaded server), Remote Method Invocation (Java RMI)-Basic RMI Process, Implementation details-Client-Server Application.

TEXT BOOKS:

1. Unix System Programming using C++, T.Chan, PHI.(Units II,III,IV)
2. Unix Concepts and Applications, 4th Edition, Sumitabha Das, TMH.(Unit I)
3. An Introduction to Network Programming with Java, Jan Graba, Springer, rp 2010.(Unit V)
4. Unix Network Programming ,W.R. Stevens, PHI.(Units II,III,IV)
5. Java Network Programming,3rd edition, E.R. Harold, SPD, O'Reilly.(Unit V)

REFERENCE BOOKS:

1. Linux System Programming, Robert Love, O'Reilly, SPD.
2. Advanced Programming in the UNIX environment, 2nd Edition, W.R.Stevens, Pearson Education.
3. UNIX for programmers and users, 3rd Edition, Graham Glass, King Ables, Pearson Education.
4. Beginning Linux Programming, 4th Edition, N.Matthew, R.Stones, Wrox, Wiley India Edition.
5. Unix Network Programming The Sockets Networking API, Vol.-I,W.R.Stevens, Bill Fenner, A.M.Rudoff, Pearson Education.
6. Unix Internals, U.Vahalia, Pearson Education.
7. Unix shell Programming, S.G.Kochan and P.Wood, 3rd edition, Pearson Education.
8. C Programming Language, Kernighan and Ritchie, PHI

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M.Tech. CSE -II Sem
I Year I Sem

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ADVANCED DATABASE SYSTEMS

Objectives:

By the end of the course, you will know:

- History and Structure of databases How to design a database
- How to convert the design into the appropriate tables
- Handling Keys appropriately
- Enforcing Integrity Constraints to keep the database consistent
- Normalizing the tables to eliminate redundancies
- Querying relational data
- Optimizing and processing the queries
- Storage Strategies for easy retrieval of data through index
- Triggers, procedures and Cursors ,Transaction management
- Distributed databases management system concepts and Implementation

UNIT I

Database System Applications, Purpose of Database Systems, View of Data – Data Abstraction, Instances and Schemas, Data Models – the ER Model, Relational Model, Other Models – database Languages – DDL,DML, Database Access from Applications Programs, Transaction management, Data Storage and Querying, Database Architecture, Database Users and Administrators, ER diagrams,. Relational Model: Introduction to the Relational Model – Integrity Constraints Over Relations, Enforcing Integrity constraints, Querying relational data, Logical data base Design, Introduction to Views –Altering Tables and Views, Relational Algebra, Basic SQL Queries, Nested Queries, Complex Integrity Constraints in SQL, Triggers

UNIT II

Introduction to Schema Refinement – Problems Caused by redundancy, Decompositions – Problem related to decomposition, Functional Dependencies - Reasoning about FDS, Normal Forms – FIRST, SECOND, THIRD Normal forms – BCNF –Properties of Decompositions- Loss less- join Decomposition, Dependency preserving Decomposition, Schema Refinement in Data base Design – Multi valued Dependencies – FOURTH Normal Form, Join Dependencies, FIFTH Normal form.

UNIT III

Transaction Management: The ACID Properties, Transactions and Schedules, Concurrent Execution of Transactions – Lock Based Concurrency Control, Deadlocks – Performance of Locking –Transaction Support in SQL.Concurrency Control: Serializability, and recoverability – Introduction to Lock Management – LockConversions, Dealing with Dead Locks, Specialized Locking Techniques – Concurrency Control without

Locking. Crash recovery: Introduction to Crash recovery, Introduction to ARIES, the Log, and Other Recovery related Structures, the Write-Ahead Log Protocol, Check pointing, recovering from a System Crash, Media recovery

UNIT IV

Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing –Clustered Indexes, Primary and Secondary Indexes, Index data Structures – Hash Based indexing,

Tree based Indexing Storing data: Disks and Files: -The Memory Hierarchy – Redundant Arrays of Independent Disks. Tree Structured Indexing: Intuitions for tree Indexes, Indexed Sequential Access Methods (ISAM) B+ Trees: A Dynamic Index Structure, Search, Insert, Delete. Hash Based Indexing: Static Hashing, Extendable hashing, Linear Hashing, Extendable vs. Linear Hashing.

UNIT V

Distributed databases: Introduction to distributed databases, Distributed DBMS architectures, Storing data in a distributed DBMS, Distributed catalog management, Distributed query processing Updating distributed data, Distributed transactions, Distributed concurrency control, Distributed

TEXT BOOKS:

1. Data base Management Systems, Raghu Ramakrishnan, Johannes Gehrke, TMH, 3rd Edition, 2003.
2. Data base System Concepts, A.Silberschatz, H.F. Korth, S.Sudarshan, McGraw hill, VI edition, 2006.
3. Fundamentals of Database Systems 5th edition. Ramez Elmasri, Shamkant B.Navathe, Pearson Education, 2008.

REFERENCE BOOKS:

1. Introduction to Database Systems, C.J.Date, Pearson Education.
2. Database Management System Oracle SQL and PL/SQL, P.K.Das Gupta, PHI.
3. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning, 2008.
4. Database Systems, A Practical approach to Design Implementation and Management Fourth edition, Thomas Connolly, Carolyn Begg, Pearson education.
5. Database-Principles, Programming, and Performance, P.O'Neil & E.O'Neil, 2nd ed., LSEVIER
6. Fundamentals of Relational Database Management Systems, S.Sumathi, S.Esakkirajan, Springer.
7. Introduction to Database Management, M.L.Gillenson and others, Wiley Student Edition.
8. Database Development and Management, Lee Chao, Auerbach publications, Taylor & Francis Group.
9. Distributed Databases Principles & Systems, Stefano Ceri, Giuseppe Pelagatti, TMH.
10. Principles of Distributed Database Systems, M. Tamer Ozsu, Patrick Valduriez, Pearson Education, 2nd Edition.
11. Distributed Database Systems, Chhanda Ray, Pearson.
12. Distributed Database Management Systems, S.K.Rahimi and F.S.Haug, Wiley.

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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

WEB SERVICES AND SERVICE ORIENTED ARCHITECTURE

Objectives:

- To Understand Web Services and implementation model for SOA
- To Understand the SOA, its Principles and Benefits
- To Understand XML concepts
- To Understand paradigms needed for testing Web Services
- To explore different Test Strategies for SOA-based applications
- To implement functional testing, compliance testing and load testing of Web Services
- To Identify bug-finding ideas in testing Web Services

UNIT I

Evolution and Emergence of Web Services – Evolution of distributed computing. Core distributed computing technologies – client/server, CORBA, JAVA RMI, Micro Soft DCOM, MOM, Challenges in Distributed Computing, role of J2EE and XML in distributed computing, emergence of Web Services and Service Oriented Architecture (SOA). Introduction to Web Services – The definition of web services, basic operational model of web services, tools and technologies enabling web services, benefits and challenges of using web services.

UNIT II

Web Service Architecture – Web services Architecture and its characteristics, core building blocks of web services, standards and technologies available for implementing web services, web services communication, and basic steps of implementing web services. Describing Web Services – WSDL introduction, non functional service description, WSDL 1.1 Vs WSDL 2.0, WSDL document, WSDL elements, WSDL binding, WSDL tools, WSDL port type, limitations of WSDL.

UNIT III

Brief Over View of XML – XML Document structure, XML namespaces, Defining structure in XML documents, Reuse of XML schemes, Document navigation and transformation. SOAP : Simple Object Access Protocol, Inter-application communication and wire protocols, SOAP as a messaging protocol, Structure of a SOAP message, SOAP envelope, Encoding, Service Oriented Architectures, SOA revisited, Service roles in a SOA, Reliable messaging, The enterprise Service Bus, SOA Development Lifecycle, SOAP HTTP binding, SOAP communication model, Error handling in SOAP.

UNIT IV

Registering and Discovering Services : The role of service registries, Service discovery, Universal Description, Discovery, and Integration, UDDI Architecture, UDDI Data Model, Interfaces, UDDI Implementation, UDDI with

WSDL, UDDI specification, Service Addressing and Notification, Referencing and addressing Web Services, Web Services Notification.

UNIT V

SOA and web services security considerations, Network-level security mechanisms, Application-level security topologies, XML security standards, Semantics and Web Services, The semantic interoperability problem, The role of metadata, Service metadata, Overview of .NET and J2EE, SOA and Web Service Management, Managing Distributed System, Enterprise management Framework, Standard distributed management frameworks, Web service management, Richer schema languages, WS-Metadata Exchange.

TEXT BOOKS:

1. Web Services & SOA Principles and Technology, Second Edition, Michael P. Papazoglou.
2. Developing Java Web Services, R. Nagappan, R. Skoczylas, R.P. Sriganesh, Wiley India.
3. Developing Enterprise Web Services, S. Chatterjee, J. Webber, Pearson Education.

REFERENCE BOOKS:

1. XML, Web Services, and the Data Revolution, F.P.Coyle, Pearson Education.
2. Building web Services with Java, 2nd Edition, S. Graham and others, Pearson Education.
3. Java Web Services, D.A. Chappell & T. Jewell, O'Reilly, SPD.
4. McGovern, et al., "Java web Services Architecture", Morgan Kaufmann Publishers, 2005.
5. J2EE Web Services, Richard Monson-Haefel, Pearson Education.

MALLA REDDY ENGINEERING COLLEGE
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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

GRID AND CLOUD COMPUTING

Objectives:

- To implement Basics, techniques and tools for Grid & Cloud Computing
- To understand any kind of heterogeneous resources over a network using open standards
- To implement the Service models

UNIT-I

System models for advanced computing –clusters of cooperative computing, grid computing and cloud computing; software systems for advanced computing-service oriented software and aralleland distributed programming models with introductory details, Features of grid and cloud platform.

UNIT-II

Cloud Computing services models and features in Saas, Paas and Iaas.Service oriented architecture and web services; Features of cloud computing architectures and simple case studies.

UNIT-III

Virtualization- Characteristic features, Taxonomy Hypervisor, Virtualization and Cloud Computing,Pros and Cons of Cloud Computing, Technology Examples/Case Studies.

UNIT-IV

Cloud programming Environmental- Map Reduce Hadoop Library from Apache, Open Source Cloud Software Systems –Eucalyptus.

UNIT-V

Grid Architecture and Service modeling, Grid resource management, Grid Application trends.

TEXT BOOKS:

1. Distributed and Cloud Computing, Kaittwang Geoffrey C.Fox and Jack J Dongrra, ElsevierIndia 2012.
2. Mastering Cloud Computing- Raj Kumar Buyya, Christian Vecchiola and S.Tanurai Selvi,TMH, 2012.

REFERENCE BOOKS:

1. Cloud Computing, John W. Ritting House and James F Ramsome, CRC Press, 2012.
2. Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2012.

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

ADVANCED DATA MINING
(ELECTIVE –III)

Objectives:

- To develop the abilities of critical analysis to data mining systems and applications.
- To implement practical and theoretical understanding of the technologies for data mining
- To understand the strengths and limitations of various data mining models.

UNIT-I

Data mining Overview and Advanced Pattern Mining

Data mining tasks – mining frequent patterns, associations and correlations, classification and regression for predictive analysis, cluster analysis, outlier analysis; advanced pattern mining in multilevel, multidimensional space – mining multilevel associations, mining multidimensional associations, mining quantitative association rules, mining rare patterns and negative patterns.

UNIT-II

Advance Classification

Classification by back propagation, support vector machines, classification using frequent patterns, other classification methods – genetic algorithms, rough set approach, fuzzy set approach;

UNIT-III

Advance Clustering

Density - based methods – DBSCAN, OPTICS, DENCLUE; Grid-Based methods – STING, CLIQUE; Exception – maximization algorithm; clustering High- Dimensional Data; Clustering Graph and Network Data.

UNIT-IV

Web and Text Mining

Introduction, web mining, web content mining, web structure mining, web usage mining, Text mining – unstructured text, episode rule discovery for texts, hierarchy of categories, text clustering.

UNIT-V

Temporal and Spatial Data Mining

Introduction; Temporal Data Mining – Temporal Association Rules, Sequence Mining, GSP algorithm, SPADE, SPIRIT Episode Discovery, Time Series Analysis, Spatial Mining – Spatial Mining Tasks, Spatial Clustering. Data Mining Applications.

TEXT BOOKS:

1. Data Mining Concepts and Techniques, Jiawei Han, Micheline Kamber, Jian Pei, Morgan Kaufmann.
2. Data Mining Techniques – Arun K. Pujari, Universities Press.

REFERENCE BOOKS:

1. Introduction to Data Mining – Pang-Ning Tan, Vipin Kumar, Michael Steinbach, Pearson.
2. Data Mining Principles & Applications – T.V. Suresh Kumar, B. Esware Reddy, Jagadish S. Kalimani, Elsevier.

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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

STORAGE AREA NETWORKS
(ELECTIVE-III)

Objectives:

- To understand Storage Area Networks characteristics and components.
- To become familiar with the SAN vendors and their products
- To learn Fibre Channel protocols and how SAN components use them to communicate with each other
- To become familiar with Cisco MDS 9000 Multilayer Directors and Fabric Switches
Thoroughly learn Cisco SAN-OS features.
- To understand the use of all SAN-OS commands. Practice variations of SANOS features

UNIT I: Introduction to Storage Technology

Review data creation and the amount of data being created and understand the value of data to a business, challenges in data storage and data management, Solutions available for data storage, Core elements of a data center infrastructure, role of each element in supporting business activities

UNIT II: Storage Systems Architecture

Hardware and software components of the host environment, Key protocols and concepts used by each component, Physical and logical components of a connectivity environment, Major physical components of a disk drive and their function, logical constructs of a physical disk, access characteristics, and performance Implications, Concept of RAID and its components, Different RAID levels and their suitability for different application environments: RAID 0, RAID 1, RAID 3, RAID 4, RAID 5, RAID 0+1, RAID 1+0, RAID 6, Compare and contrast integrated and modular storage systems, High-level architecture and working of an intelligent storage system

UNIT III: Introduction to Networked Storage

Evolution of networked storage, Architecture, components, and topologies of FC-SAN, NAS, and IPSAN, Benefits of the different networked storage options, understand the need for long-term archiving solutions and describe how CAS fulfills the need, understand the appropriateness of the different networked storage options for different application environments

UNIT IV: Information Availability & Monitoring & Managing Datacenter

List reasons for planned/unplanned outages and the impact of downtime, Impact of downtime, Differentiate between business continuity (BC) and disaster recovery (DR), RTO and RPO, Identify single points of failure in a storage infrastructure and list solutions to mitigate these failures, Architecture of backup/recovery and the different backup/recovery topologies, replication technologies and their role in ensuring information availability and business

continuity, Remotereplication technologies and their role in providing disaster recovery and business continuitycapabilitiesIdentify key areas to monitor in a data center, Industry standards for data center monitoring andmanagement, Key metrics to monitor for different components in a storage infrastructure, Keymanagement tasks in a data center

UNIT V: Securing Storage and Storage Virtualization

Information security, Critical security attributes for information systems, Storage security domains, Listand analyzes the common threats in each domain, Virtualization technologies, block-level and filelevelvirtualization technologies and processes

Case Studies

The technologies described in the course are reinforced with EMC examples of actual solutions.

Realistic case studies enable the participant to design the most appropriate solution for given sets ofcriteria.

TEXT BOOK:

1. EMC Corporation, Information Storage and Management, Wiley.

REFERENCE BOOKS:

2. Robert Spalding, “Storage Networks: The Complete Reference“, Tata McGraw Hill, sborne,2003.
3. Marc Farley, “Building Storage Networks”, Tata McGraw Hill ,Osborne, 2001.
4. Meeta Gupta, Storage Area Network Fundamentals, Pearson Education Limited, 2002

MALLA REDDY ENGINEERING COLLEGE
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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

DATABASE SECURITY
(ELECTIVE-III)

Objectives:

- To learn the security of databases
- To learn the design techniques of database security
- To learn the secure software design

UNIT I

Introduction

Introduction to Databases Security Problems in Databases Security Controls Conclusions

Security Models -1

Introduction Access Matrix Model Take-Grant Model Acten Model PN Model Hartson and siao's Model Fernandez's Model Bussolati and Martella's Model for Distributed databases

UNIT II

Security Models -2

Bell and LaPadula's Model Biba's Model Dion's Model Sea View Model Jajodia and Sandhu's Model The Lattice Model for the Flow Control conclusion.

Security Mechanisms

Introduction User Identification/Authentication Memory Protection Resource Protection Control Flow Mechanisms Isolation Security Functionalities in Some Operating Systems Trusted Computer System Evaluation Criteria

UNIT III

Security Software Design

Introduction A Methodological Approach to Security Software Design Secure Operating System Design Secure DBMS Design Security Packages Database Security Design

UNIT IV

Statistical Database Protection & Intrusion Detection Systems

Introduction Statistics Concepts and Definitions Types of Attacks Inference Controls evaluation Criteria for Control Comparison .Introduction IDES System RETISS System ASES System discovery

UNIT V

Models For The Protection Of New Generation Database Systems -1

Introduction A Model for the Protection of Frame Based Systems A Model for the Protection of Object-Oriented Systems SORION Model for the Protection of Object-Oriented Databases

Models For The Protection Of New Generation Database Systems -2

A Model for the Protection of New Generation Database Systems: the Orion Model Jajodia and Kogan's Model A Model for the Protection of Active Databases Conclusions

TEXT BOOKS:

1. Database Security and Auditing, Hassan A. Afyouni, India Edition, CENGAGE Learning, 2009.
2. Database Security, *Castano*, Second edition, Pearson Education.

REFERENCE BOOK:

1. Database security by alfred basta, melissa zgola, CENGAGE learning.

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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

SEMANTIC WEB AND SOCIAL NETWORKS
(ELECTIVE –IV)

Objectives:

- To learn Web Intelligence
- To learn Knowledge Representation for the Semantic Web
- To learn Ontology Engineering
- To learn Semantic Web Applications, Services and Technology
- To learn Social Network Analysis and semantic web

UNIT –I: Web Intelligence

Thinking and Intelligent Web Applications, The Information Age ,The World Wide Web, Limitations of Today's Web, The Next Generation Web, Machine Intelligence, Artificial Intelligence, Ontology, Inference engines, Software Agents, Berners-Lee www, Semantic Road Map, Logic on the semantic Web.

UNIT -II: Knowledge Representation for the Semantic Web Ontologies and their role in the semantic web, Ontologies Languages for the Semantic Web –Resource Description framework(RDF) / RDF Schema, Ontology Web Language(OWL), UML, XML/XML Schema.

UNIT-III: Ontology Engineering Ontology Engineering, Constructing Ontology, Ontology Development Tools, Ontology Methods, Ontology Sharing and Merging, Ontology Libraries and Ontology Mapping, Logic, Rule and Inference Engines.

UNIT-IV: Semantic Web Applications, Services and Technology Semantic Web applications and services, Semantic Search, e-learning, Semantic Bioinformatics, Knowledge Base ,XML Based Web Services, Creating an OWL-S Ontology for Web Services, Semantic Search Technology, Web Search Agents and Semantic Methods.

UNIT-V: .Social Network Analysis and semantic web What is social Networks analysis, development of the social networks analysis, Electronic Sources for Network Analysis – Electronic Discussion networks, Blogs and Online Communities, Web Based Networks. Building Semantic Web Applications with social network features.

TEXT BOOKS:

1. Thinking on the Web - Berners Lee, Godel and Turing, Wiley inter science, 2008.
2. Social Networks and the Semantic Web, Peter Mika, Springer, 2007.

REFERENCE BOOKS:

1. Semantic Web Technologies, Trends and Research in Ontology Based Systems, J. Davies, R. Studer, P. Warren, John Wiley & Sons.
2. Semantic Web and Semantic Web Services - Liyang Lu Chapman and Hall/CRC Publishers, (Taylor & Francis Group)
3. Information Sharing on the semantic Web - Heiner Stuckenschmidt; Frank Van Harmelen, Springer Publications.
4. Programming the Semantic Web, T. Segaran, C. Evans, J. Taylor, O'Reilly, SPD.

MALLA REDDY ENGINEERING COLLEGE
(Autonomous)

M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

WIRELESS NETWORKS AND MOBILE COMPUTING
(ELECTIVE –IV)

Objectives:

The main objective of this course is to provide the students with the competences required for understanding and using the communications component of an universal communications environment. Students will be provided, in particular, with the knowledge required to understand

- emerging communications networks,
- their computational demands,
- the classes of distributed services and applications enabled by these networks, and
- the computational means required to create the new networks and the new applications.

UNIT I

WIRELESS NETWORKS: Wireless Network, Wireless Network Architecture, Wireless Switching Technology, Wireless Communication problem, Wireless Network Reference Model, Wireless Networking Issues & Standards.
MOBILE COMPUTING: Mobile communication, Mobile computing, Mobile Computing Architecture, Mobile Devices, Mobile System Networks, Mobility Management

UNIT II

WIRELESS LAN: Infra red Vs radio transmission, Infrastructure and Ad-hoc Network, IEEE 802.11: System Architecture, Protocol Architecture, 802.11b, 802.11a, Newer Developments, HIPERLAN 1, HIPERLAN 2, Bluetooth : User Scenarios, Architecture.

UNIT III

GLOBAL SYSTEM FOR MOBILE COMMUNICATIONS (GSM): Mobile Services, System Architecture, Protocols, Localization & Calling, Handover, Security. **GPRS:** GPRS System Architecture, **UMTS:** UMTS System Architecture. **LTE:** Long Term Evolution

UNIT IV

MOBILE NETWORK LAYER: Mobile IP: Goals, Assumptions, Entities and Terminology, IP Packet Delivery, Agent Discovery, Registration, Tunneling and Encapsulation, Optimizations, Dynamic Host Configuration Protocol (DHCP)

UNIT V

MOBILE TRANSPORT LAYER: Traditional TCP, Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission /time-out freezing, Selective retransmission, Transaction oriented TCP, TCP over 2.5G/3G Wireless Networks.

TEXT BOOKS:

1. Jochen Schiller, “Mobile Communications”, Pearson Education, Second Edition, 2008.
2. Dr. Sunilkumar, et al “Wireless and Mobile Networks: Concepts and Protocols”, Wiley India.
3. Raj Kamal, “Mobile Computing”, OXFORD UNIVERSITY PRESS.

REFERENCE BOOKS:

1. Asoke K Talukder, et al, “Mobile Computing”, Tata McGraw Hill, 2008.
2. Matthew S.Gast, “802.11 Wireless Networks”, SPD O’REILLY.
3. Ivan Stojmenovic, “Handbook of Wireless Networks and Mobile Computing”, Wiley, 2007.
4. Kumkum Garg, “Mobile Computing”, Pearson.
5. Handbook of Security of Networks, Yang Xiao, Frank H Li, Hui Chen, World Scientific, 2011.

MALLA REDDY ENGINEERING COLLEGE
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M.Tech. CSE -II Sem
I Year I Sem

L	T/P/D	C
3	1/-/-	3

INFORMATION RETRIEVAL SYSTEMS
(ELECTIVE –IV)

Objectives:

On completion of this course you should have gained a good understanding of the foundation concepts of information retrieval techniques and be able to apply these concepts into practice.

Specifically, you should be able to:

- To use different information retrieval techniques in various application areas
- To apply IR principles to locate relevant information large collections of data
- To analyze performance of retrieval systems when dealing with unmanaged data sources
- To implement retrieval systems for web search tasks.
-

UNIT I

Boolean retrieval. The term vocabulary and postings lists. Dictionaries and tolerant retrieval. Index construction. Index compression.

UNIT II

Scoring, term weighting and the vector space model. Computing scores in a complete search system. Evaluation in information retrieval. Relevance feedback and query expansion.

UNIT III

XML retrieval. Probabilistic information retrieval. Language models for information retrieval. Text classification. Vector space classification.

UNIT IV

Support vector machines and machine learning on documents, Flat clustering, Hierarchical clustering, Matrix decompositions and latent semantic indexing.

UNIT V

Web search basics. Web crawling and indexes, Link analysis.

TEXT BOOK:

1. Introduction to Information Retrieval, Christopher D. Manning and Prabhakar Raghavan and Hinrich Schütze, Cambridge University Press, 2008.

REFERENCE BOOKS:

1. Information Storage and Retrieval Systems: Theory and Implementation, Kowalski, Gerald, Mark T Maybury, Springer.
2. Modern Information Retrieval, Ricardo Baeza-Yates, Pearson Education, 2007.
3. Information Retrieval: Algorithms and Heuristics, David A Grossman and Ophir Frieder, 2nd Edition, Springer, 2004.
4. Information Retrieval Data Structures and Algorithms, William B Frakes, Ricardo Baeza-Yates, Pearson Education, 1992.
5. Information Storage & Retrieval, Robert Korfhage, John Wiley & Sons.

MALLA REDDY ENGINEERING COLLEGE
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M.Tech. CSE -I Sem
I Year I Sem

L	T/P/D	C
3	1/-/	3

WEB SERVICES LAB

Objectives:

- To implement the technologies like WSDL, UDDI.
- To learn how to implement and deploy web service client and server

List of Programs:

1. Write a program to implement WSDL Service (Hello Service . WSDL File)
2. Write a program the service provider can be implement a single get price(), static bind() and getproduct operation.
3. Write a program to implement the operation can receive request and will return a response in two ways.
 - a) One-Way operation
 - b) Request - Response
4. Write a program to implement to create a simple web service that converts the temperature From Fahrenheit to Celsius (using HTTP Post Protocol)
5. Write a program to implement business UDDI Registry entry
6. Write a program to implement
 - a) Web based service consumer
 - b) Windows application based web service consumer.